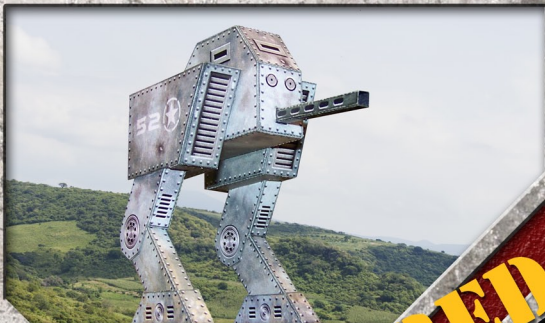


Sherman Mk. I



PWR 6

ATK 4

MOV 7

DEF 2

125

Railgun

Range:10 ATK: 3 If at least one '6' is rolled when attacking, another attack with this weapon can be made. (Kinetic)

Ablative Armor Coating

This mech has a coating on its exterior that ignores the first 6 damage points inflicted by energy type attacks during a game.

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