

SturmMaus



PWR 5

ATK 4

MOV 7

DEF 3

85

CAPTURED

Kugelblitz Kanone (Plasma Gun)
Range 9, ATK 2 (Energy)

Energy Leech

All opposing mechs within 3" of this unit must roll 1d6 at the beginning of their turn and cannot be activated on a roll of 1-4.

Restricted Movement

Cannot move up vertical elevations, only sloped terrain.

Hovercraft

This unit does not suffer any movement penalties for crossing difficult terrain.

LOST REICH™

'Lost Reich' is a trademark of Fat Dragon Games.
Copyright 2011 Fat Dragon Games. All rights reserved.